

OFF: Bugspray for Openflow

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Motivation

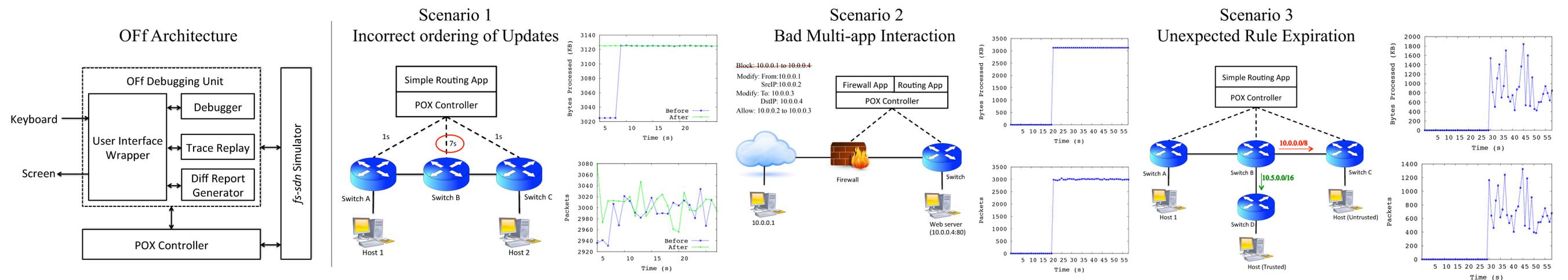
- Debugging SDN applications is hard
- “Runs as designed” may be insufficient
- Deployment must cope with a wide range of operating conditions
- How can we answer the following question:
Will my SDN app run as designed when deployed in a live setting?
Our solution: OFF (built atop fs-sdn [1])

Design Goals

- A debugging and test environment for SDN developers
- Default debugging options (step, break, etc.)
- Comprehensive testing for SDN apps
- Tie unwanted network behavior to controller
- Simple, light-weight, no hardware support
- Facilitate transition to live environments

OFF Commands

- Longlist and shortlist source code
- Pretty print expressions
- Hide/unhide frames
- Interactive interpreter
- Track, watch, or unwatch variables
- Edit source files during debugging
- Enable or disable break points on the fly
- Sticky mode to visualize code



OFF Additional Features

- Trace packet through the network
 - *Holistic* view of flows, controller and switches
 - No additional hardware
- Replay packets
 - No OFP modification
- Detect configuration changes
 - In topology, performance, rules/actions

OFF in Action

- We demonstrate OFF in three scenarios:
 - Incorrect ordering of updates
 - Bad multi-app interaction
 - Unexpected rule expirations
- **Goal:** Identify logical bugs in the source code that lead to transient outages and losses

Timeline

- Future work: Multiple platform and controller support
- Source code available at:
<https://github.com/52-41-4d/fs-master>

References

[1] M. Gupta, J. Sommers, P. Barford. “Fast, Accurate Simulation for SDN Prototyping”, In Proceedings of ACM HotSDN, Hong Kong, August, 2013.