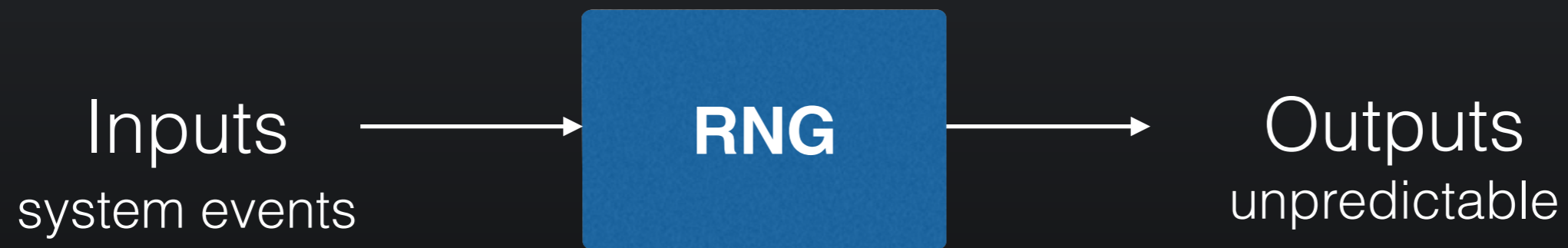


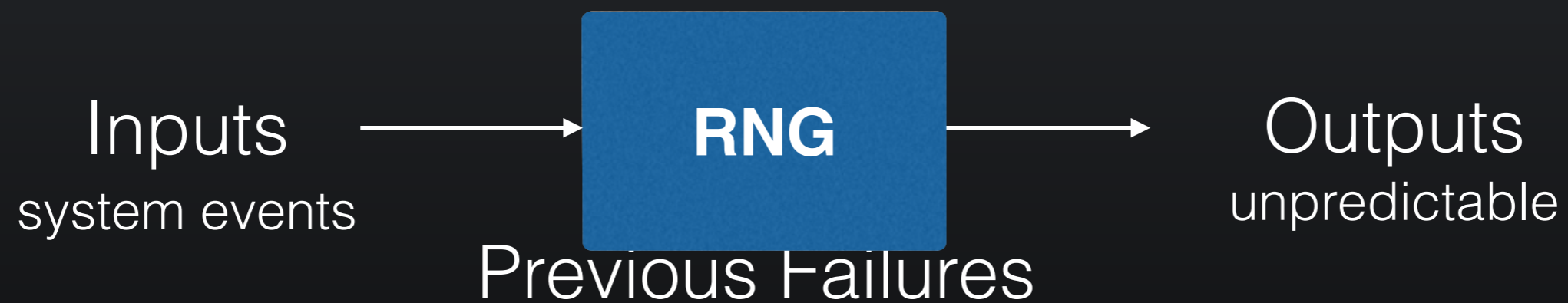
# Not-So-Random Numbers in Virtualized Linux and the Whirlwind RNG

Adam Everspaugh, Yan Zhai, Robert Jellinek,  
Thomas Ristenpart, Michael Swift  
University of Wisconsin — Madison

# Random Number Generators



# Random Number Generators



Cryptanalysis of Windows RNG [DGP07]

Linux RNG [GPR08]

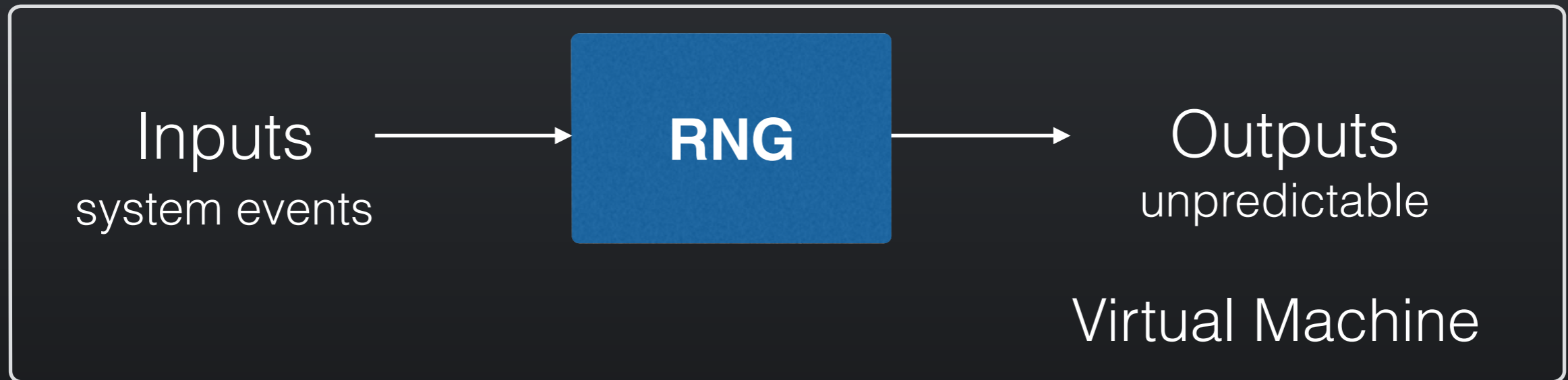
Factorable RSA Keys [HDWH12]

Linux RNG Revisited [LRSV12]

/dev/random not Robust [DPRVW13]

Taiwan National IDs [BCCCHLS13]

# RNGs in Virtual Environments



1. Are there operational issues that cause problems for system RNGS?  
[GR05] [RY10]
2. Are input sources entropy-poor inside a virtual machine?  
[SBW09]

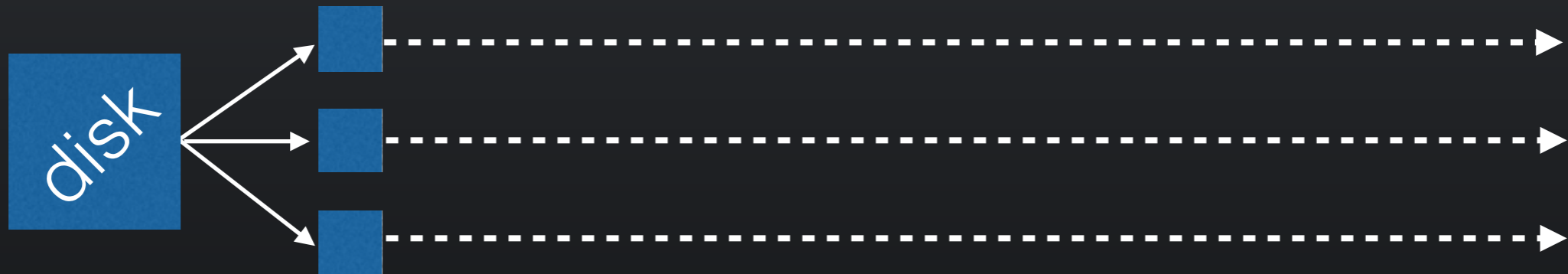
# Our Contributions

- First study of system RNGs in modern virtualized settings
- Operational issues? -> **YES**  
Bad RSA keys from OpenSSL
- Entropy-poor inputs? -> **NO**
- New clean-slate RNG design — Whirlwind



# VM Use Cases

## Boot-from-image



Amazon EC2

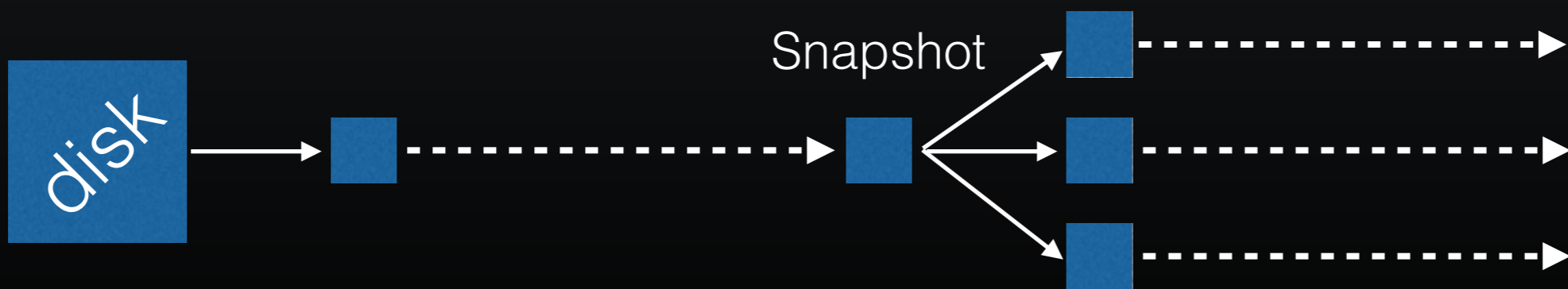


Rackspace



Microsoft Azure

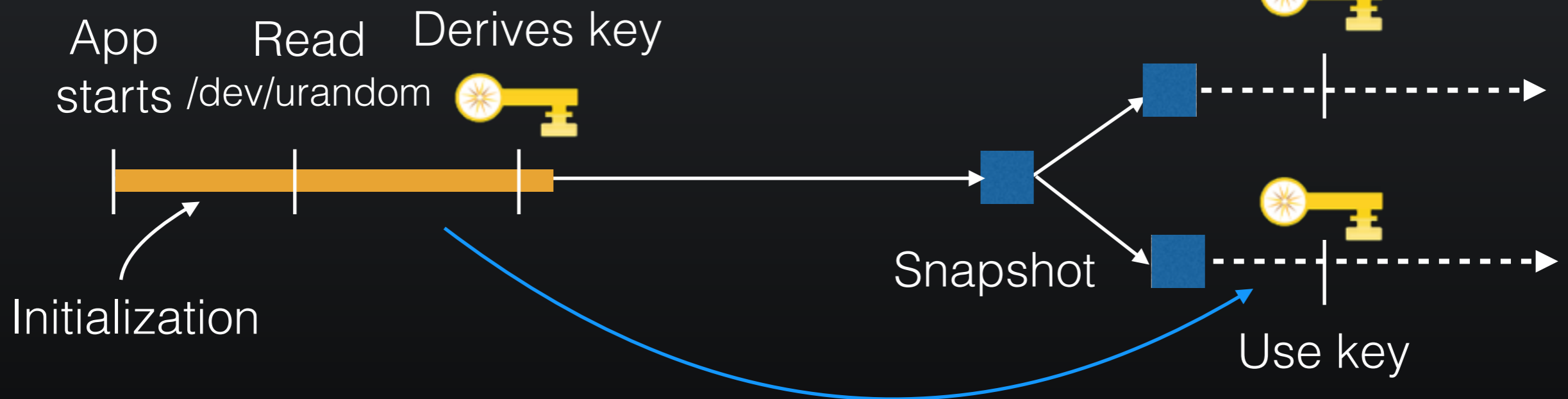
## Snapshot-Reset



Resumption

# Security Problems with VM Resets

VM Reset Vulnerabilities [GR05] [RY10]



**[RY10] Suggested countermeasure:**

Narrow gap between deriving and using random numbers

Are system RNGs reset secure?

# Linux RNG Not Reset Secure



**RNG**  
/dev/urandom

## Experiment

- Boot VM, idle for 5 minutes
- Start measurement process, capture snapshot
- Resume from snapshot,  
read 512-bits from /dev/urandom every 500 us

Repeat for 8 snapshots; 20 resumptions/snapshot

**Result:** 7/8 snapshots generated 1 or more  
**identical** 512-bit output



# Reset Vulnerabilities on Other Platforms

## FreeBSD

/dev/random produces **repeat** outputs  
Up to 100 seconds after reset



## Microsoft Windows 7


Produces **repeat** outputs indefinitely

rand\_s (stdlib)


CryptGenRandom (Win32)

RngCryptoServices (.NET)

# Our Contributions

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- Operational issues? -> YES 
- Entropy-poor inputs?
- New clean-slate RNG design — Whirlwind

# Our Contributions

- First study of system RNGs in modern virtualized settings
- Operational issues? -> YES
- **Entropy-poor inputs?** 
- New clean-slate RNG design — Whirlwind

# Estimating Input Entropy

- Instrumented Linux RNG
- Collected all inputs, outputs on boot
- Gathered data from: native, Xen, VMware, and EC2
- Statistical hypothesis testing to determine entropy count per input




**RNG**  
/dev/(u)random



# Results: Boot Security


No inputs before first output:  
constant value



Output #	Native	Xen	VMware	EC2
1	0	0	0	0
2	129	129	784	134

Entropy estimate ( $\log_2$ ) for Linux /dev/(u)random during boot

# Our Contributions

- First study of system RNGs in modern virtualized settings
- Operational issues? -> YES
- Entropy-poor inputs? -> **NO** 
- New clean-slate RNG design — Whirlwind

# Our Contributions

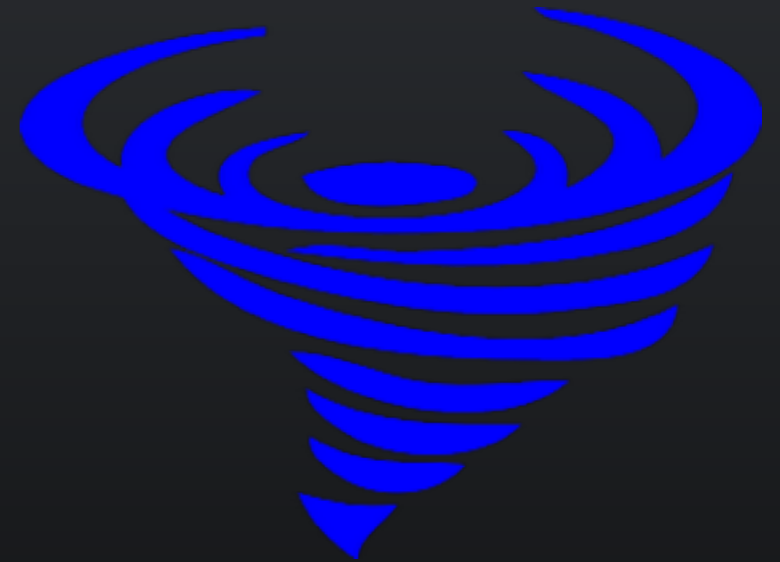
- First study of system RNGs in modern virtualized settings
- Operational issues? -> YES
- Entropy-poor inputs? -> NO
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# Whirlwind RNG

## Goals

1. Simplicity
2. Fast Input Processing
3. Cryptographically Sound
4. Drop-in Compatibility
5. Reset Security

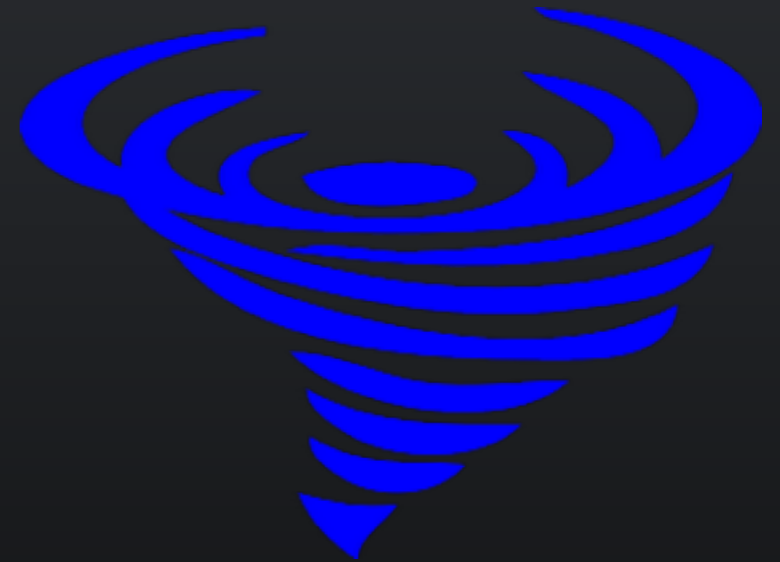




# Whirlwind RNG

## Goals

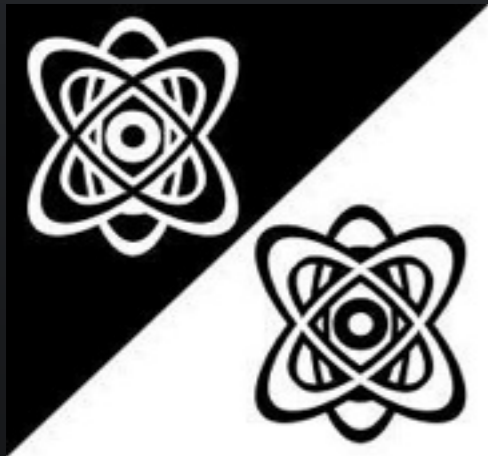
1. Simplicity
2. Fast Input Processing
3. Cryptographically Sound
4. Drop-in Compatibility
5. **Reset Security**



Use environmental information (in addition to state data) when generating outputs.

-> Prevents reset vulnerabilities

# Conclusions



- Linux, FreeBSD, and Windows are **vulnerable** upon snapshot resumption
- Linux `/dev/(u)random` has boot-time entropy hole
- Virtual settings have **sufficient** entropy
- Whirlwind RNG gives **reset security** by design