



# **Shingled Disk**

Read head can be narrower but write head cannot (more strength need to flush the data onto disk) □ More disk space as the tracks are packed together (25% more disk space)

□ Shingled Disk is divided into bands, no overlap between bands

• Each band consists of many tracks, write to one track may overwrite the data in downward tracks

#### **Traditional Disk vs. Shingled Disk**



### **Band Clean-up**

- □ New (Clean) Band:
- Assume there is at least one clean band

#### □ Old Band:

- Least used band
- Read sectors from old band into memory
- □ Flush all the valid data into new (clean) band

# **Log-structured Block Device Driver for Shingled Disk**

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# **Translation Layer**

#### **Sector Address Translation**



# **Disk Model From David**

 $\Box$  Seek time: a + b \*  $\sqrt{tracks}$ 

- □ Rotate time: *sectors* \* *us\_per\_sector*
- □ Transfer time:
- tracks \* switch\_time + us\_per\_sector \* sectors
- Bus time: *data/bus\_speed*



**Band Cleanup** 

#### Write Performance



- □ Random Write is Faster in 99% cases, slow on band clean-up
- □ Random Read is slightly slower, due to mapping on each sector

Table 1: Shingled Disk vs. Simple Disk				
Disk type	Random 4k Read	Random 4k Write	Random 1M Read	Random 1M Wri
Simple Disk	9.94ms	9.92ms	$21.61 \mathrm{ms}$	21.61ms
Shingled Disk	$11.45 \mathrm{ms}$	$0.14\mathrm{ms}$	$31.39\mathrm{ms}$	$18.23 \mathrm{ms}$

